TYLER WEST

Tyler West is the creative director and co-founder of West Studio, a concept art and visual development house focused on world-building and IP development. After graduating from Art Center College of Design, Tyler worked as a studio concept artist for EA, NCsoft and Ubisoft before recognizing an opportunity to improve the system. He co-founded West Studio in 2008 with the vision of providing a better approach to visual development. Over the last decade, West Studio has continued to advance Tyler's vision, contributing work to beloved titles like BioShock Infinite, God of War, Judas, League of Legends, Valorant, and World of Warcraft.