

Matthew Thomas Scibilia brings his entire 40 year experience in the gaming industry to our Advisory Board. Matt is the Executive Producer at Gameshastra, an outsourcing firm for the industry with over 85 titles in its portfolio in the eight years of its existence. He led his team at Gameshastra to build the award winning “Gardens of Time”, as the Best Social Network Game at the Game Developers Conference in 2011

Other current and past expertise include:

**Critical Mass Interactive**

President/CEO/Co – Founder

**Big Sky Interactive, Inc.**

Co – Founder, Studio Art Director

**Kalisto USA, subsidiary of Kalisto Entertainment, Inc.**

Studio Art Director

**Eclipse Entertainment, Inc.**

Art Director

**Electronic Arts, Inc. / OriginSystems, Inc.**

Senior Graphic Designer II/ Art Director

**Magnet Interactive Studios**

Senior Art Director

**Microprose Inc.**

Senior Artist/Art Director